

Cassidy A. Swanson

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cassidyswanson.com

Video Games

- Lead composer and sound designer for indie game *IRob [name WIP]*, Wednesday Studios
- Composed music and produced sound design for *Rodney*, CSUF developer team.
- Composed music and recorded, mixed, and produced sound design for a VR game *Terra Incognita*, developed by Ilana Kirschbaum, CalArts Experimental Animation

Original Compositions Action Film

- Lead Composer for Web Series *Generation Z*, MZS Productions

Original Compositions for Animation

- *Cereal*, 4'30", Animator Emily Oetzell
- *Pissed*, 1'30", Animator Alex Vvedensky, California Institute of the Arts (CalArts)
- *Commuters*, 4'00", Cassandra Larson, CalArts
- *Minor Key*, 2'30", Elina Mushinskaya, CalArts
- *Punk*, 3'00", Hannah Rosario, CalArts
- *Mission Impossible*, 1'30", Lindsay Scanlan, CalArts
- *Rage Ball*, 0'15", Lucas Smarker, California State University of Fullerton (CSUF)
- *Untie*, 2'30", Mark Rivera, CSUF
- *Reach*, 2'00", Mark Rivera, CSUF
- *Maddog*, 4'00", Lucas Smarker, CSUF
- *BirdBro*, 1'30", Madison Stubbs, CalArts
- *Stanley*, 1'30", Tatiana Wen, CalArts
- *Blanket*, 1'30", Geno Rodriguez, CalArts
- *Text*, 1'30", Emily Malone, CalArts
- *Chess*, 1'30", Jeffery Liu, CalArts
- *Sac*, 0'15", Lucas Smarker, CSUF
- *Squirrel Giraffe*, 1'30", Lucas Smarker, CSUF

Sound Design for Animation

- *MIAU*, 1'30", Ursula Echeverria, CalArts
- *Minor Key*, 2'30", Elina Mushinskaya, CalArts
- *Commuters*, 4'00", Cassandra Larson, CalArts
- *Mission Impossible*, 1'30", Lindsay Scanlan, CalArts
- *Reach*, 2'00", Mark Rivera, CSUF
- *Rage Ball*, 0'15", Lucas Smarker, CSUF
- *Maddog*, 4'00", Lucas Smarker, CSUF
- *Stanley*, 1'30", Tatiana Wen, CalArts
- *Open Heart*, 3'30", David Davis, CalArts

Concert Compositions

- *Aeon of Saturn*, 2'00", Ensemble, R.O.D, CalArts
- *Urban Mist*, 10'00" stovetop, piano, e. guitar, e. bass, singing bowl, R.O.D, CalArts
- *Solo Improvisation on 3 Electronics and a Guitar*, 7'00", Music Tech Department, CalArts
- *4 Soundscapes for Auraglyph*, 8'00", Music Tech Department, CalArts
- *Relaxing on the Rainbow Made of Cat Organs*, 5'00", R.O.D, CalArts
- *Caprice in A Major*, solo guitar, 2'30", R.O.D, CalArts
- *Bromine Z35*, Piano, 1'00", CalArts
- *Tribalism*, violin and violoncello, 1'00", CalArts
- *Blank*, piano, 5'00", R.O.D, CalArts
- *Koto to Basho*, vocal and koto, 4'00", R.O.D, CalArts
- *Dreams of Conquest*, 3'00", Piano, CalArts

- *Sitting at the Hearth*, 2'00" , Piano, CalArts
- *Ephemeral Grass*, oboe, clarinet, violin, and cello, 11'00" Wild Beast, CalArts
- *Nocturne in G# minor*, piano, 5'00", Wild Beast, CalArts
- *Sonata in F Major I*, Piano, 5'30" ,R.O.D, CalArts
- *Sonata in F Major II*, Piano, 6'00", R.O.D, CalArts

Stage Productions

- Composed music and produced sound design for *Confetti*, a stage play by Ambrose Cappuccio, Premiered in Edinburgh, Scotland

Discography

- *Cybernetic Mirage*
- *[NEWBORNE]*
- *Dream Land*
- *Rodney OST*
- *Terra Incognita OST*
- *Confetti OST*
- *Jet Set to the Radio EP*

Teaching Experience

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| ▪ Guitar Center Instructor for guitar, piano, bass, vocal, ukelele, banjo, and mandolin | Fall 2017 – Present |
| ▪ Private production, Ableton and Pro Tools lessons | Fall 2018 – Present |
| ▪ Private lessons in film composition and Pro Tools experience, 2.5 hours weekly | Spring 2017 |
| ▪ Private Post-Tonal music theory lessons, 1hour per week | Spring 2017 |
| ▪ Substitute music theory tutor | Fall 2016 |
| ▪ Private guitar, piano, and music theory lessons with 3 students | Fall 2015 – Spring 2017 |
| ▪ General Education Tutor at California State University of Fullerton | Fall 2012 – Spring 2014 |
| ▪ Lead numerous out of class study sessions in multiple fields of study. | |

Education

California Institute of the Arts, Valencia, B.F.A.

Spring 2017

Music Theory and Composition, GPA: 4.00

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| ▪ Nicholas Deyoe, Composition | Fall 2016 – Spring 2017 |
| ▪ Karen Tanaka, Film Composition | Fall 2015 – Spring 2016 |
| ▪ Wolfgang Von Schweinitz, Orchestration | Spring 2016 |

California State University of Fullerton

Fall 2012 – Spring 2014

Critical Studies Work

Private Study

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| ▪ Chris Sobkowich, Music Theory and guitar performance | Fall 2008 – Spring 2012 |
| ▪ Paul Gilbert, guitar performance | Fall 2010 |
| ▪ Ben Murray, guitar performance | Fall 2008 |

Awards and Accolades

- Did sound design for Open Heart, winner of The 2016 Walter and Gracie Lantz Animation Prize